

AbstractSpaceshipA01_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA01_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA02_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA02_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA02_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA03_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA03_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA03_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA04_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA04_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA04_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA05_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA05_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA05_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA06_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA06_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA06_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA07_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA07_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA07_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA08_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA08_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA08_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA09_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.

AbstractSpaceshipA09_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA09_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA10_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA10_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA10_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA11_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA11_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA11_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA12_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA12_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA12_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA13_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA13_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA13_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA14_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA14_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA14_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipA15_Ascending	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.
AbstractSpaceshipA15_Descending	A large spaceship vehicle slowly landing. Descending in pitch and dry.
AbstractSpaceshipA15_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB01_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB01_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB01_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB02_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.

AbstractSpaceshipB02_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB02_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB03_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB03_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB03_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB04_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB04_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB04_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB05_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB05_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB05_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB06_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB06_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB06_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB07_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB07_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB07_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB08_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB08_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB08_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB09_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB09_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB09_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB10_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.

AbstractSpaceshipB10_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB10_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB11_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB11_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB11_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB12_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB12_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB12_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB13_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB13_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB13_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB14_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB14_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB14_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB15_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB15_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB15_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB16_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB16_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB16_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB17_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB17_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB17_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB18_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.

AbstractSpaceshipB18_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB18_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB19_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB19_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB19_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB20_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB20_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB20_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipB21_Ascending	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipB21_Descending	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipB21_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.
AbstractSpaceshipC01_Ascending	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipC01_Descending	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipC01_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.
AbstractSpaceshipC02_Ascending	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipC02_Descending	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipC02_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.
AbstractSpaceshipC03_Ascending	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipC03_Descending	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipC03_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.
AbstractSpaceshipC04_Ascending	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipC04_Descending	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipC04_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.
AbstractSpaceshipC05_Ascending	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.

AbstractSpaceshipC05_Descending	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipC05_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.
AbstractSpaceshipC06_Ascending	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.
AbstractSpaceshipC06_Descending	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.
AbstractSpaceshipC06_Flat	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.
<u>INGREDIENTS</u>	
FILENAME	DESCRIPTION (META DATA)
MetalTin1a_BowScrape_Long_01	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_02	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_03	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_04	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_05	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_06	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_07	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Long_08	Scraping a small, metal tin with a violin bow for over 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_01	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_02	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_03	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_04	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_05	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_06	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_07	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_08	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_09	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_10	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_11	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_12	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_13	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_14	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.
MetalTin1a_BowScrape_Medium_15	Scraping a small, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound.

MetalTin3a_BowScrape_Long_06	""
MetalTin3a_BowScrape_Long_07	""
MetalTin3a_BowScrape_Long_08	""
MetalTin3a_BowScrape_Long_09	""
MetalTin3a_BowScrape_Long_10	""
MetalTin3a_BowScrape_Long_11	""
MetalTin3a_BowScrape_Long_12	""
MetalTin3a_BowScrape_Long_13	""
MetalTin3a_BowScrape_Long_14	""
MetalTin3a_BowScrape_Long_Tremolo_01	Scraping a large, metal tin with a violin bow for more than 5 seconds to create a long, jagged screeching sound. Some natural resonance.
MetalTin3a_BowScrape_Medium_01	Scraping a large, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound. Some natural resonance.
MetalTin3a_BowScrape_Medium_02	""
MetalTin3a_BowScrape_Medium_03	""
MetalTin3a_BowScrape_Medium_04	""
MetalTin3a_BowScrape_Medium_05	""
MetalTin3a_BowScrape_Medium_06	""
MetalTin3a_BowScrape_Medium_07	""
MetalTin3a_BowScrape_Medium_08	""
MetalTin3a_BowScrape_Medium_09	""
MetalTin3a_BowScrape_Medium_10	""
MetalTin3a_BowScrape_Medium_11	""
MetalTin3a_BowScrape_Medium_12	""
MetalTin3a_BowScrape_Medium_13	""
MetalTin3a_BowScrape_Medium_14	""
MetalTin3a_BowScrape_Medium_15	""
MetalTin3a_BowScrape_Medium_16	""
MetalTin3a_BowScrape_Medium_17	""
MetalTin3a_BowScrape_Medium_18	""
MetalTin3a_BowScrape_Medium_19	""
MetalTin3a_BowScrape_Medium_20	""

MetalTin3a_BowScrape_Medium_21	""
MetalTin3a_BowScrape_Medium_22	""
MetalTin3a_BowScrape_Medium_23	""
MetalTin3a_BowScrape_Medium_24	""
MetalTin3a_BowScrape_Medium_25	""
MetalTin3a_BowScrape_Medium_26	""
MetalTin3a_BowScrape_Medium_27	""
MetalTin3a_BowScrape_Medium_28	""
MetalTin3a_BowScrape_Medium_29	""
MetalTin3a_BowScrape_Medium_30	""
MetalTin3a_BowScrape_Medium_31	""
MetalTin3a_BowScrape_Medium_32	""
MetalTin3a_BowScrape_Medium_33	""
MetalTin3a_BowScrape_Medium_34	""
MetalTin3a_BowScrape_Medium_35	""
MetalTin3a_BowScrape_Medium_36	""
MetalTin3a_BowScrape_Medium_37	""
MetalTin3a_BowScrape_Medium_38	""
MetalTin3a_BowScrape_Medium_39	""
MetalTin3a_BowScrape_Medium_40	""
MetalTin3a_BowScrape_Medium_41	""
MetalTin3a_BowScrape_Medium_42	""
MetalTin3a_BowScrape_Medium_43	""
MetalTin3a_BowScrape_Medium_44	""
MetalTin3a_BowScrape_Medium_45	""
MetalTin3a_BowScrape_Medium_46	""
MetalTin3a_BowScrape_Medium_47	""
MetalTin3a_BowScrape_Medium_48	""
MetalTin3a_BowScrape_Medium_49	""
MetalTin3a_BowScrape_Medium_50	""
MetalTin3a_BowScrape_Medium_51	""
MetalTin3a_BowScrape_Medium_52	""

MetalTin3a_BowScrape_Medium_53	""
MetalTin3a_BowScrape_Medium_54	""
MetalTin3a_BowScrape_Medium_55	""
MetalTin3a_BowScrape_Medium_56	""
MetalTin3a_BowScrape_Medium_57	""
MetalTin3a_BowScrape_Medium_58	""
MetalTin3a_BowScrape_Medium_Tremolo_01	Scraping a large, metal tin with a violin bow for between 2 to 5 seconds to create a jagged, disjunct screeching sound. Some natural resonance.
MetalTin3a_BowScrape_Medium_Tremolo_02	""
MetalTin3a_BowScrape_Medium_Tremolo_03	""
MetalTin3a_BowScrape_Medium_Tremolo_04	""
MetalTin3a_BowScrape_Medium_Tremolo_05	""
MetalTin3a_BowScrape_Medium_Tremolo_06	""
MetalTin3a_BowScrape_Short_01	Scraping a large, metal tin with a violin bow for between 1 to 2 seconds to create a screeching sound. Some natural resonance.
MetalTin3a_BowScrape_Short_02	""
MetalTin3a_BowScrape_Short_03	""
MetalTin3a_BowScrape_Short_04	""
MetalTin3a_BowScrape_Short_05	""
MetalTin3a_BowScrape_Short_06	""
MetalTin3a_BowScrape_Short_07	""
MetalTin3a_BowScrape_Short_08	""
MetalTin3a_BowScrape_Short_09	""
MetalTin3a_BowScrape_Short_10	""
MetalTin3a_BowScrape_Short_11	""
MetalTin3a_BowScrape_Short_12	""
MetalTin3a_BowScrape_Short_13	""
MetalTin3a_BowScrape_Short_14	""
MetalTin3a_BowScrape_Short_15	""
MetalTin3a_BowScrape_Short_16	""
MetalTin3a_BowScrape_Short_17	""
MetalTin3a_BowScrape_Short_18	""

MetalTin3a_BowScrape_Short_19	""
MetalTin3a_BowScrape_Short_20	""
MetalTin3a_BowScrape_Short_21	""
MetalTin3a_BowScrape_Short_22	""
MetalTin3a_BowScrape_Short_23	""
MetalTin3a_BowScrape_Short_24	""
MetalTin3a_BowScrape_Short_25	""
MetalTin3a_BowScrape_Short_26	""
MetalTin3a_BowScrape_Short_27	""
MetalTin3a_BowScrape_Short_28	""
MetalTin3a_BowScrape_Short_29	""
MetalTin3a_BowScrape_Short_30	""
MetalTin3a_BowScrape_Short_31	""
MetalTin3a_BowScrape_Short_32	""
MetalTin3a_BowScrape_Short_33	""
MetalTin3a_BowScrape_Short_34	""
MetalTin3a_BowScrape_Short_35	""
MetalTin3a_BowScrape_Short_36	""
MetalTin3a_BowScrape_VeryShort_01	Scraping a large, metal tin with a violin bow for less than 1 second to create a quick screeching sound. Some natural resonance.
MetalTin3a_BowScrape_VeryShort_02	""
MetalTin3a_BowScrape_VeryShort_03	""
MetalTin3a_BowScrape_VeryShort_04	""
MetalTin3a_BowScrape_VeryShort_05	""
MetalTin3a_BowScrape_VeryShort_06	""
MetalTin3a_BowScrape_VeryShort_07	""
MetalTin3a_BowScrape_VeryShort_08	""
MetalTin3a_BowScrape_VeryShort_09	""
MetalTin3a_BowScrape_VeryShort_10	""
MetalTin3a_BowScrape_VeryShort_11	""
MetalTin3a_BowScrape_VeryShort_12	""
MetalTin3a_BowScrape_VeryShort_13	""

MetalTin4a_BowScape_Long_01	Scraping a large, metal tin with a violin bow for more than 5 seconds to create a long screeching sound. Some natural resonance.
MetalTin4a_BowScape_Long_02	""
MetalTin4a_BowScape_Long_03	""
MetalTin4a_BowScape_Long_04	""
MetalTin4a_BowScape_Long_05	""
MetalTin4a_BowScape_Long_06	""
MetalTin4a_BowScape_Long_07	""
MetalTin4a_BowScape_Long_08	""
MetalTin4a_BowScape_Long_09	""
MetalTin4a_BowScape_Long_10	""
MetalTin4a_BowScape_Long_11	""
MetalTin4a_BowScape_Long_12	""
MetalTin4a_BowScape_Long_13	""
MetalTin4a_BowScape_Long_14	""
MetalTin4a_BowScape_Long_15	""
MetalTin4a_BowScape_Long_16	""
MetalTin4a_BowScape_Long_17	""
MetalTin4a_BowScape_Long_18	""
MetalTin4a_BowScape_Long_Tremolo_01	Scraping a large, metal tin with a violin bow for more than 5 seconds to create a long, jagged screeching sound. Some natural resonance.
MetalTin4a_BowScape_Medium_01	Scraping a large, metal tin with a violin bow for between 2 to 5 seconds to create a screeching sound. Some natural resonance.
MetalTin4a_BowScape_Medium_02	""
MetalTin4a_BowScape_Medium_03	""
MetalTin4a_BowScape_Medium_04	""
MetalTin4a_BowScape_Medium_05	""
MetalTin4a_BowScape_Medium_06	""
MetalTin4a_BowScape_Medium_07	""
MetalTin4a_BowScape_Medium_08	""
MetalTin4a_BowScape_Medium_09	""
MetalTin4a_BowScape_Medium_10	""

MetalTin4a_BowScrape_Medium_11	""
MetalTin4a_BowScrape_Medium_12	""
MetalTin4a_BowScrape_Medium_13	""
MetalTin4a_BowScrape_Medium_14	""
MetalTin4a_BowScrape_Medium_15	""
MetalTin4a_BowScrape_Medium_16	""
MetalTin4a_BowScrape_Medium_17	""
MetalTin4a_BowScrape_Medium_18	""
MetalTin4a_BowScrape_Medium_19	""
MetalTin4a_BowScrape_Medium_20	""
MetalTin4a_BowScrape_Medium_21	""
MetalTin4a_BowScrape_Medium_22	""
MetalTin4a_BowScrape_Medium_23	""
MetalTin4a_BowScrape_Medium_24	""
MetalTin4a_BowScrape_Medium_25	""
MetalTin4a_BowScrape_Medium_26	""
MetalTin4a_BowScrape_Medium_27	""
MetalTin4a_BowScrape_Medium_28	""
MetalTin4a_BowScrape_Medium_Tremolo_01	Scraping a large, metal tin with a violin bow for between 2 to 5 seconds to create a jagged, disjunct screeching sound. Some natural resonance.
MetalTin4a_BowScrape_Medium_Tremolo_02	""
MetalTin4a_BowScrape_Short_01	Scraping a large, metal tin with a violin bow for between 1 to 2 seconds to create a screeching sound. Some natural resonance.
MetalTin4a_BowScrape_Short_02	""
MetalTin4a_BowScrape_Short_03	""
MetalTin4a_BowScrape_Short_04	""
MetalTin4a_BowScrape_Short_05	""
MetalTin4a_BowScrape_Short_06	""
MetalTin4a_BowScrape_Short_07	""
MetalTin4a_BowScrape_Short_08	""
MetalTin4a_BowScrape_Short_09	""
MetalTin4a_BowScrape_Short_10	""

MetalTin4a_BowScrape_Short_11	""
MetalTin4a_BowScrape_Short_12	""
MetalTin4a_BowScrape_Short_13	""
MetalTin4a_BowScrape_Short_14	""
MetalTin4a_BowScrape_Short_15	""
MetalTin4a_BowScrape_Short_16	""
MetalTin4a_BowScrape_Short_17	""
MetalTin4a_BowScrape_Short_18	""
MetalTin4a_BowScrape_Short_19	""
MetalTin4a_BowScrape_Short_20	""
MetalTin4a_BowScrape_Short_21	""
MetalTin4a_BowScrape_Short_22	""
MetalTin4a_BowScrape_VeryShort_01	Scraping a large, metal tin with a violin bow for less than 1 second to create a quick screeching sound. Some natural resonance.
MetalTin4a_BowScrape_VeryShort_02	""
MetalTin4b_BowScrape_Medium_01	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_02	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_03	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_04	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_05	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_06	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_07	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_08	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_09	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_10	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_11	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_12	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_13	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a quick screeching sound.
MetalTin4b_BowScrape_Medium_Tremolo_01	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a jagged, disjunct screeching sound.
MetalTin4b_BowScrape_Medium_Tremolo_02	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a jagged, disjunct screeching sound.
MetalTin4b_BowScrape_Medium_Tremolo_03	Scraping a large, metal tin lid with a violin bow for between 2 to 5 seconds to create a jagged, disjunct screeching sound.
MetalTin4b_BowScrape_Short_01	Scraping a large, metal tin lid with a violin bow for between 1 to 2 seconds to create a screeching sound.

MetalTin4b_BowScrape_Short_02	Scraping a large, metal tin lid with a violin bow for between 1 to 2 seconds to create a screeching sound.
MetalTin4b_BowScrape_Short_03	Scraping a large, metal tin lid with a violin bow for between 1 to 2 seconds to create a screeching sound.
MetalTin4b_BowScrape_Short_04	Scraping a large, metal tin lid with a violin bow for between 1 to 2 seconds to create a screeching sound.
MetalTin4b_BowScrape_Short_05	Scraping a large, metal tin lid with a violin bow for between 1 to 2 seconds to create a screeching sound.
MetalTin4b_BowScrape_Short_06	Scraping a large, metal tin lid with a violin bow for between 1 to 2 seconds to create a screeching sound.
MetalTin4b_BowScrape_VeryShort_01	Scraping a large, metal tin lid with a violin bow for less than 1 second to create a quick screeching sound.