

RDGSOUNDFX

California Beaches

17 Files Total 24Bit 192K

3.4GB Unzipped

FILE NAME	LIBRARY	DESCRIPTION	TIME	SIZE	FORMAT	CHANNELS
California Beaches, Malibu_Low Tide, 5 feet from water 1	RDGsoundFX - California Beaches	Few Seagulls, small waves crashing, plane-bys, light distant traffic, light wind.	05:00.0	358.3MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Malibu_Low Tide, 5 feet from water 2	RDGsoundFX - California Beaches	Few Seagulls, small waves crashing, plane-bys, light distant traffic, light wind.	05:00.0	358.3MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Malibu_Underneath Boardwalk, High Tide, 3ft from water 1	RDGsoundFX - California Beaches	Seagulls, bigger waves crashing, plane-bys, distant traffic, people chatter.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Malibu_Underneath Boardwalk, High Tide, 3ft from water 2	RDGsoundFX - California Beaches	Seagulls, bigger waves crashing, plane-bys, distant traffic, people chatter.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Malibu_Underneath boardwalk, Low Tide, 5ft from water 1	RDGsoundFX - California Beaches	Seagulls, small waves crashing, plane-bys, distant traffic, light people chatter.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Malibu_Underneath boardwalk, Low Tide, 5ft from water 2	RDGsoundFX - California Beaches	Seagulls, small waves crashing, plane-bys, distant traffic, light people chatter.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Palos Verdes_Top of Cliff, 40ft high, heavy waves crashing 1	RDGsoundFX - California Beaches	Heavy waves crashing, busy water movement, beach rumble, distant birds, light wind.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Palos Verdes_Top of Cliff, 40ft high, heavy waves crashing 2	RDGsoundFX - California Beaches	Heavy waves crashing, busy water movement, beach rumble, distant birds, light wind.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Palos Verdes_Top of Cliff, 40ft high, heavy waves crashing 3	RDGsoundFX - California Beaches	Heavy waves crashing, busy water movement, beach rumble, distant birds, light wind.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, Palos Verdes_Top of Cliff, 40ft high, heavy waves crashing 4	RDGsoundFX - California Beaches	Heavy waves crashing, busy water movement, beach rumble, distant birds, light wind.	02:30.0	179.1MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Elephant Seals	RDGsoundFX - California Beaches	Central California, many elephant seals relaxing and making noise, guttural sounds, waves crashing.	03:00.0	207.9MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Top of Cliff, Light waves crashing 1	RDGsoundFX - California Beaches	Central California, 25ft high, calm ocean, light wind, few elephant seals in distance.	02:30.0	173.7MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Top of Cliff, Light waves crashing 2	RDGsoundFX - California Beaches	Central California, 25ft high, calm ocean, light wind, few elephant seals in distance.	02:30.0	173.7MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Top of North Rocks 1	RDGsoundFX - California Beaches	Central California, 5ft above water, busy ocean movement, heavy waves crashing.	02:30.0	173.7MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Top of North Rocks 2	RDGsoundFX - California Beaches	Central California, 5ft above water, busy ocean movement, heavy waves crashing.	02:30.0	173.7MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Top of Rocks, Many waves crashing 1	RDGsoundFX - California Beaches	Central California, 10ft above water, busy ocean movement, heavy waves crashing, light rumble.	02:30.0	173.7MB	24bit – 192kHz – Broadcast WAV	2
California Beaches, San Simeon_Top of Rocks, Many waves crashing 2	RDGsoundFX - California Beaches	Central California, 10ft above water, busy ocean movement, heavy waves crashing, light rumble.	02:30.0	173.7MB	24bit – 192kHz – Broadcast WAV	2